

Things you should definitely do in a greenfield application

A lot of these are Rails specific, but can be adapted to other stacks.

- Implement multi-tenancy correctly from day one: <https://www.flightcontrol.dev/blog/ultimate-guide-to-multi-tenant-saas-data-modeling>
 - Steal some things from <https://github.com/discourse/discourse>
 - Use <https://victoriametrics.com/> instead of Prometheus/Grafana stack
 - Puma (taken from [Nate's Four Line Friday from 2025-06-20](#))
 - Fewer containers with more processes per container for web. [Try this simulation.](#)
 - Friends don't let friends autoscale Puma, Unicorn or Sidekiq based on CPU utilization. Or response time. Or requests per second.
 - The optimal Puma configuration for 80% of apps is [probably 4 workers, 5 threads on a 4vCPU machine with ~8GB of memory.](#)
- Support parallel git worktrees
- Postgres
 - QueryTags in query logs, including the code namespace and function (Job, Controller+Action, etc) as well as the trace id
 - Have automation in place to reindex bloated B-tree indexes
 - https://github.com/vitabaks/pg_auto_reindexer
 - Periodically cleanup table bloat with [pg_squeeze](#)
 - [Set aggressively low timeouts](#)
 - Set a low **statement_timeout** (e.g. 10s)
 - Set a low **idle_in_transaction_session_timeout** (e.g. 3s)
 - Set a low **lock_timeout** (e.g. 3s)
 - Set a low **transaction_timeout**
 - Set an **idle_session_timeout** (e.g. 30s), set a slightly lower timeout on the application connection pooler
 - Lock as little as possible, lock contention is a performance killer

- Hold locks for the shortest possible time. This goes hand in hand with keeping transactions as short as possible, which you should also do
- Set **default_toast_compression** to **lz4**
 - <https://x.com/gwenshap/status/1993114834435817786>
- Follow pganalyze's [performance checklist](#)
- Use <https://pganalyze.com/> to track performance, load, and help discover bottlenecks
- [See other Postgres specific notes](#)
- Tests
 - Use minitest + <https://github.com/grosser/maxitest>
 - Use fixtures, not factories
 - Postgres
 - Use tablespaces and put tables on tmpfs (RAM)
 - <https://gajus.com/blog/setting-up-postgre-sql-for-running-integration-tests>
 - Use unlogged tables
 - **fsync=off**
 - **full_page_writes=off**
 - **synchronous_commit=off**
 - **autovacuum=off**
 - **checkpoint_timeout=60m**
 - **wal_level=minimal**
 - **max_wal_senders=0**
 - Enforce a maximum test runtime
 - Fix or delete flaky tests
 - <https://github.com/basecamp/gh-signoff> and don't use a CI
- [Preconnect cross-origin domains](#)
- Compress assets + use a CDN
- Compress response payloads (HTML/JSON)
- Sidekiq jobs
 - Leverage <https://github.com/sidekiq/sidekiq/wiki/Iteration>
 - SLO based queue naming (**within_6_hours**, **within_0_seconds**, etc.)
 - **Idea:** expand **sidekiq_options** to accept **slo** and **weight** to pick/generate a queue name which is automatically used
 - **slo: 5.minutes, weight: 0.5**

- Manual load shedding
 - e.g. Short-circuit all jobs of class X with argument[0] = Y
- Implement Sidekiq batch invalidation by default for every job
- Provide fairness between tenants
 - <https://brooker.co.za/blog/2026/02/25/sfq.html>
- Avoid using UUIDs at all
 - Use bigint primary keys, for public identifiers use **sqids** with a secret
- RMP in all environments
- RUM in browser
- Autoscale web and worker
- Instrument request queue time
- Automated alerts/SLOs in Terraform
- Use Prosopite or enable Strict loading
 - <https://github.com/charkost/prosopite>
 - **config.active_record.strict_loading_mode = :n_plus_one_only**
 - Enable for every model:
 config.active_record.strict_loading_by_default = true
 - In production set
 config.active_record.action_on_strict_loading_violation = :log to avoid raising an exception, but set up an alert for these.
 - Disable it in console: **console { ActiveRecord::Base.strict_loading_by_default = false }**
 - Disable it in factory setup:

spec/factories.rb

```
FactoryBot.define do
  after :build do |record|
    if record.is_a? ActiveRecord::Base
      record.strict_loading! false
    end
  end

  after :stub do |record|
```

```

    if record.is_a? ActiveRecord::Base
      record.strict_loading! false
    end
  end
end

```

- jemalloc
 - Turbo/Datastar/HTMX
 - **Mise Tasks**
 - Apply limits to every feature
 - You'll regret not adding limits from the beginning
 - Code formatting
 - Standardrb
 - Enforce with git hooks <https://hk.jdx.dev/>
 - **fasterer**: ⚡ Don't make your Rubies go fast. Make them go fasterer™ ⚡
 - **hone**: Find performance optimization opportunities by combining static AST analysis with runtime profiling data
 - <https://evilmartians.com/chronicles/gemfile-of-dreams-libraries-we-use-to-build-rails-apps>
 - Enforce a zero-bug policy
 - All "Repository" operations must be batched
 - Setup a CSP policy from day one
 - Track performance regressions
 - **Metric A**: What I want to monitor, e.g., # of requests that took longer than 5 seconds, grouped by controller action
 - **Metric B**: Same, but timeshifted week ago
 - **Alert**: B/A > 2
 - Protect against **CSRF attacks** by leveraging **Sec-Fetch-Site** instead of old-school CSRF tokens
 - https://cheatsheetseries.owasp.org/cheatsheets/Cross-Site_Request_Forgery_Prevention_Cheat_Sheet.html
 - Protect against **SSRF attacks**
 - Very relevant if you support user-defined webhooks
 - https://cheatsheetseries.owasp.org/cheatsheets/Server_Side_Request_Forgery_Prevention_Cheat_Sheet.html
 - Feature flags
 - Support a tree-like structure, since some feature flags are nested by nature. Enabling an child node should enable all parent nodes

- This can be done simply with a **parent_feature_ids** array column, but you may also leverage the **ltree** extension
- Notify when feature flags are fully rolled out or fully disabled, every week
 - As a reminder to delete dead code branches
- https://github.com/speedshop/gvl_metrics_middleware
- Setup span/slog fields for metrics/signals/monitoring, per request/job:
 - Tenant ID
 - User ID
 - Feature Flags
 - Error code
 - Number of DB queries
 - Number of DB tables queries
 - Number of DB services hit
 - Number of Elastic queries
 - Number of Elastic services hit
 - Number of cache reads
 - Number of cache writes
 - Number of cache services hit
 - Number of object allocations
 - Number of HTTP requests
 - Number of HTTP request retries
 - Number of HTTP requests uniqued by domain
 - Time spent in DB
 - Time spent reading from DB
 - Time spent writing to DB
 - Time spent in cache
 - Time spent reading from cache
 - Time spent writing to cache
 - Time spent in view layer
 - Time spent in HTTP requests
 - Time spent
 - CPU wall time spent